

PROJECT APPROVED FOR RELEASE 2000/08/08 : CIA-RDP96-00789R001900010002-9

START 1327

DATE: 27 OCT 86  
SESSION: 011  
SOURCE: 101SANCTUARY: 1336  
TARGET: 1338  
FINISH: 1440

COORDINATE: NONE PROVIDED "THE ROAD"

## FRONTLOAD:

" IN OUR LAST SESSION WE REACHED MIDNIGHT, 19 Mar 86. IT WAS THE DAY OF THE BATTLE. CLEAN UP OPERATIONS HAVE CONTINUED THROUGHOUT THE DAY. NEW TROOPS WERE INTRODUCED. THE HELICOPTERS CONTINUE TO FLY AROUND AND LAND AT THE WILDE SPOT. THE SUBMARINE HAD BEEN MOVED TO THE CENTER OF THE COMPOUND. A VAN WITH ELECTRONICS HAS BEEN BROUGHT TO THE BASE AREA AND SOMETHING LIKE A TOWER IS BEING BUILT. BY NIGHTFALL THE SITUATION HAD RETURNED TO NEAR ORDER. WE WILL BEGIN TODAY AT 0001 HOURS, 20 MARCH 1984. CONTINUE TO SCAN THE AREA AS BEFORE. WE CONTINUE TO SEEK A SPECIAL EVENT; HOWEVER REGARDLESS OF WHEN THAT OCCURS, WE WILL CONTINUE ON TO 22 MARCH 1984, THE TERMINUS DATE. IT IS NOW 27 OCT 84 YOU MUST TRAVEL BACK TO 20 MARCH 1984, 0001 HOURS AND BEGIN TO SCAN THE AREA "

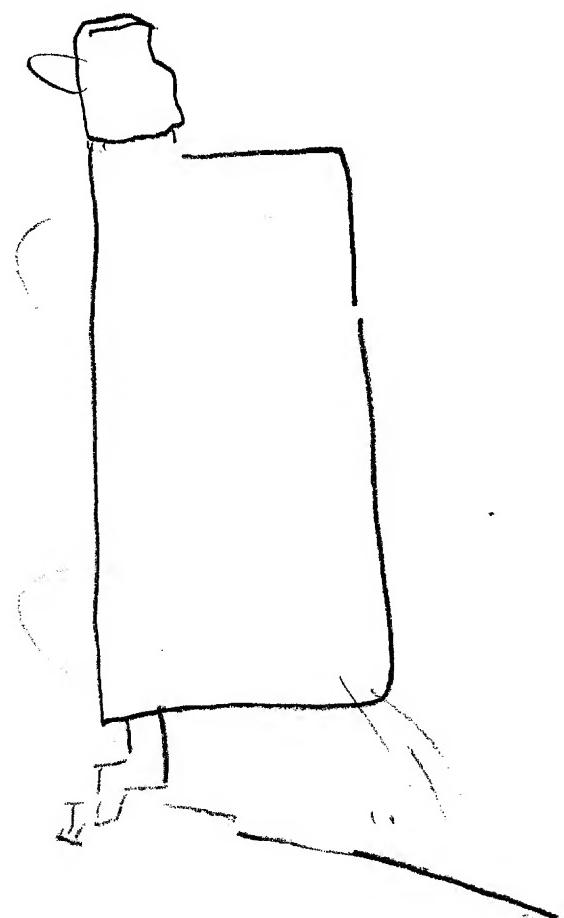
## NOTES:

- ① NIG IN USE
- ② SOME PENT-UP HOSTILITY/FRUSTRATION OVER RENEWED EFFORTS (UNSUCCESSFUL) TO ARRANGE FOR MUCH NEEDED REPAIRS ON FAMILY QUARTERS.
- ③ NO STATED PHYSICAL INCLEMENCIES.

DRAFT: \_\_\_\_\_

TYPING: \_\_\_\_\_

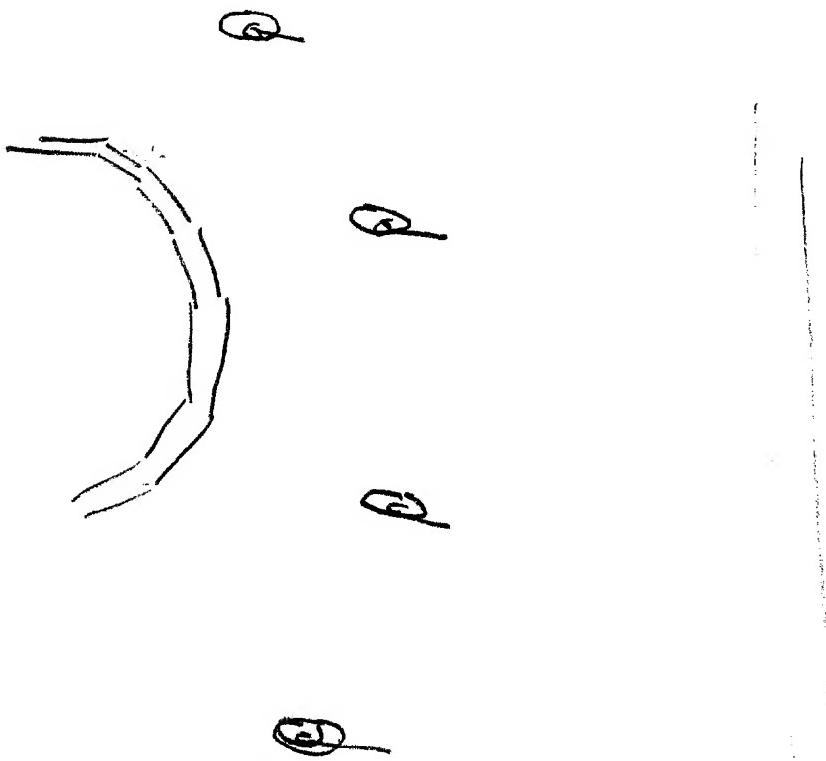
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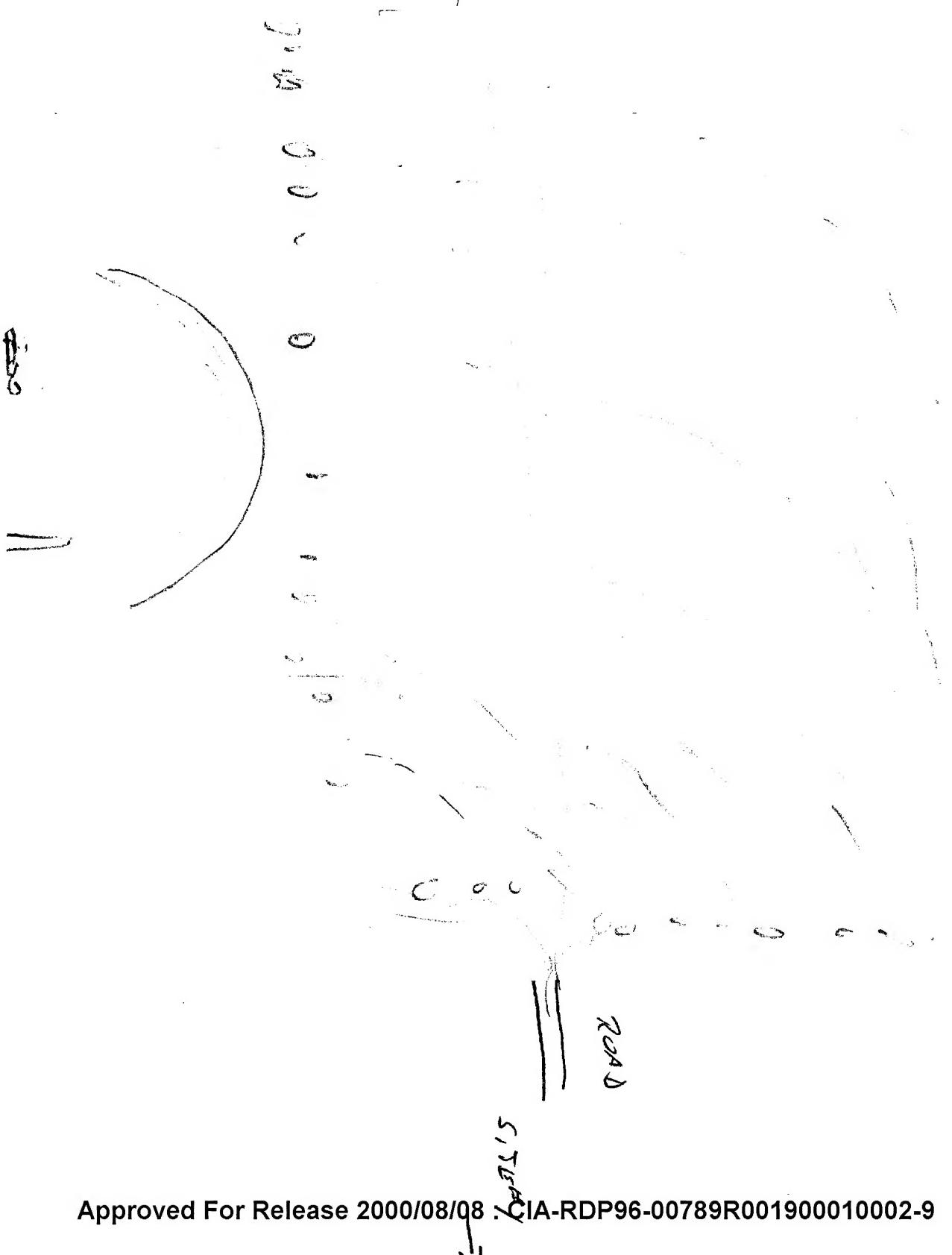


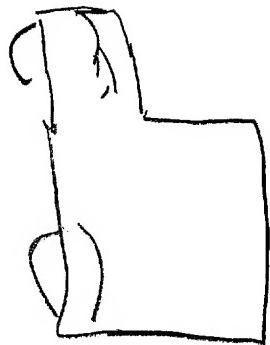
VAN

Tow

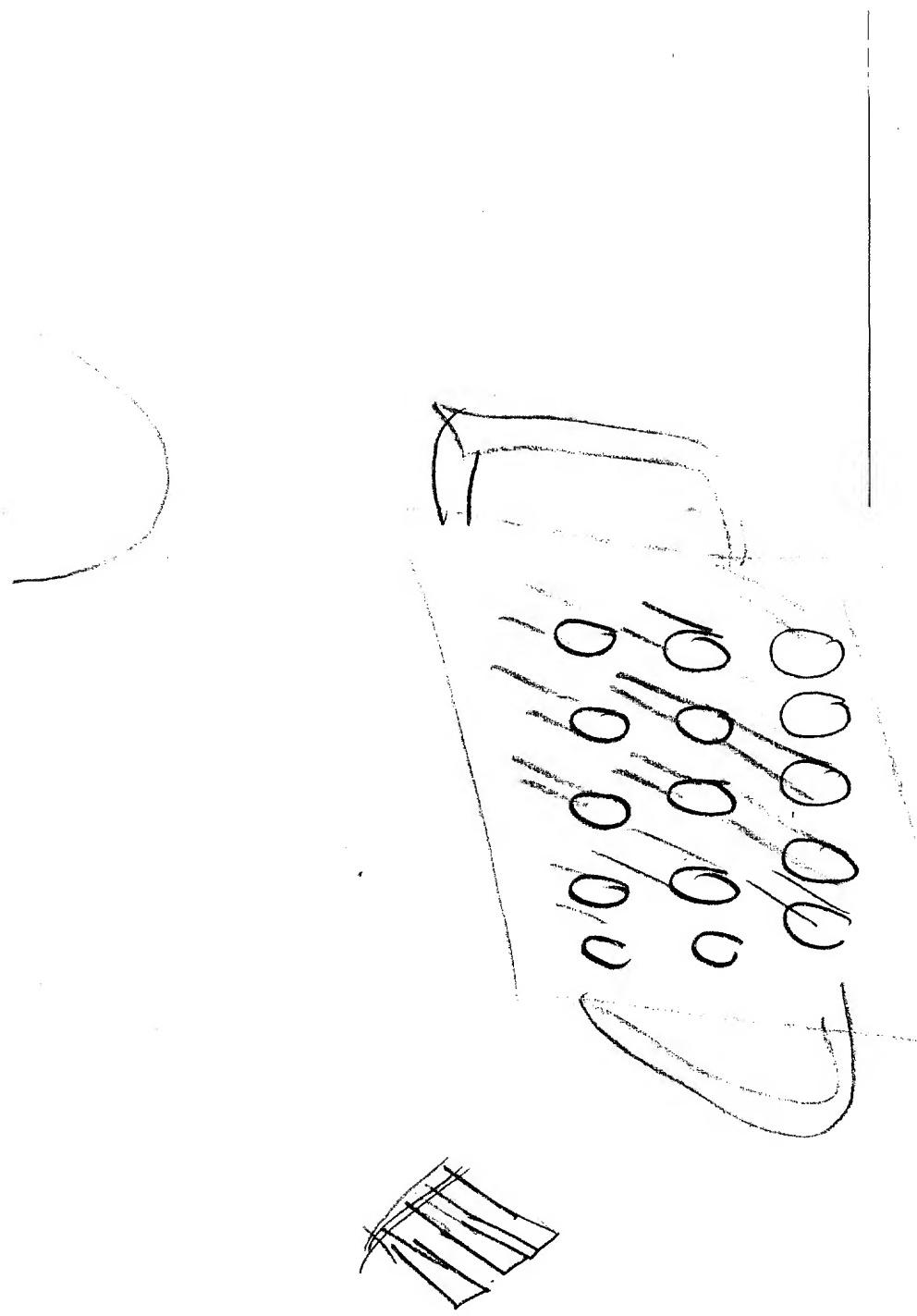








TOP  
HEAVY  
Vehicle



1914  
ANU  
MOSIM

OTTER "61" SESSION 11, 101, 27 OCT 86

→ IT IS NOW 27 OCT 86, move back in time to a time just after midnight of 20 Mar 1984. The place is the road we have visited before. Describe your perceptions

★ COOL, DARK, movement

→ movement

★ SOLDIERS, SIDE OF THE ROAD, DIR SITE I TO SITE II, PLATOON SIZE, SINGLE FILE, ON FOOT, NIGHT, has a SILVER QUALITY TO IT. (crisp, tingly). BACK TOWARDS SITE II, SOME MEDIUM SIZED TRUCKS, OFF THE ROAD, STOPPED. FROM -- SOME PEOPLE IN VICINITY, STANDING AROUND WAITING. SHORT DISTANCE FROM SITE II MORE PEOPLE ON FOOT - MOVING CROSS ANGLES TO ROAD. ~~4 KF~~ SOLDIERS BUT PARAMILITARY FEEL, ROUTINE PATROL, CONTROLLING PATROL - NATIONAL GUARD TYPES, QUIET. AREA HERE IS LIKE ONE STORY TOWNHOUSES ALL CONNECTED TOGETHER. NATURAL MATERIALS, TAN, ~~BEIGE~~ BEIGE... PARAMILITARY FORCES SET UP CHECK POINTS ON SIDE OF ROAD. NOT REALLY ROADBLOCK. MOVING DOWN PAST WIDESPOT A LOT MORE AWAKE HERE

→ ARE YOU AT THE WIDE SPOT

★ YES, IN FRONT OF THE BERM. DEFENSIVE POSTURE NOW. INSIDE THE BERM, QUITE A FEW AWAKE, SITTING AROUND. 50% ON 50% OFF. LITTLE GROUPS TALKING, CHAT-CHATTERING. MOVING ALONG DOWN THE ROAD AGAIN. ANOTHER GROUP FURTHER DOWN THE ROAD. PLATOON MINUS. PROFESSIONAL SOLDIERS. NOT ELETS BUT PROFESSIONALS. SITE I, LIGHTS ARE ON BUT NOT AS BRIGHT AS YESTERDAY. GUARDS BUT GARRISON GUARD FEELING. MP TYPE GUARDS PERHAPS. MILITARY BUILDINGS. THERE IS A BUILDING WITH A FIRE LIGHT. LIKE STAFF DUTY OFFICER INSIDE SIX/SEVEN PEOPLE AWAKE. LOOSENED TUNICS, BUNKS FOR CQ, 500 FACE.

some phones, maybe field phones. Electronic device in corner with attendant and headphones. Very quiet. **0100** - - - - soldiers along road, wide spot -- no change. Continued patrolling. Paramilitary checkpoint. Parked trucks by check point. Quiet.

**0200** - - - - patrols sitting down. Wide spot -- nothing going on. In the hills... people are there but they are further back -- only observing. Everything basically quiet. **0300** - - - - **0400** - - - - going inside the berm at the wide spot. like first call, fires,

→ can see the submarine

★ at the tower, the van, right side towards the road. like a second berm inside the berm. I'm still looking for the submarine. I know where its suppose to be. I can't see it now

→ we'll find it later

★ SITE I coming to life now. nothing exciting. **0500** - - - - OFFICE CP/SO becoming more official now. Platoon has gone in now but they are not being replaced. False dawn. **0600** - - - - checkpoint -- people here paramilitary, feel a little cocky, a little powerful. Getting light now. Wide spot... nothing... back down the road towards site I, lights out now. **0700** - - - - up the road... no traffic... wide spot... vehicles moving outside of berm. evidently drawn in at night and moved back to area between road and berm in daylight. Activities: several impressions ① a cable laying team just inside the berm. ② submarine off to the side now pointing towards the road. SITE II - checkpoints relaxed. cold morning but not bitter cold.

→ Where are you now

- ★ Near the wide sout. More activity. Camp waking up. Berm area. STAFF group walking the area. Inspecting. People with authority. Checkpoint group not very disciplined. Very relaxed. Smell of wood smoke. Smell of dung, food.
- 0800 ---- 0900 ---- Traffic on the road. A lot of small groups of military vehicles 2<sup>nd</sup> and 3<sup>rd</sup>. Vehicles look top heavy.
- Top heavy
- ★ Like a stand, comes up high, a brace. Covered. I'll draw it later. Since 0900 at the berm area. Inspection party still around. Whoosh, Whoosh, Whoosh sound. Moving from the berm towards the hill.
- Locate that sound
- ★ Its just outside the berm. Men moved it out there, rising up at an angle. Cylinders, lined up in a row. High angle.
- Smell the air around it
- ★ Burning smell. Smells like something I recognize. Powder charger on mortars
- Whoosh, Whoosh Whoosh, Then what
- ★ High arc into the hills. Series of explosion in the rocks, spread ~~out~~ out far. In vicinity of hill people. They have like a WWI trench. Rounds are not bunched in close. Some hitting way up front some way over. Not a whole lot of hill people 4/5. I would have thought this thing would have been vehicle mounted but its being carried. Smell of cordite and mortar fire in air

checkpoint -- nothing going on. Site II becoming more crowded with routine commerce. ~~1000~~ --- Checkpoint is very loose now. More a presence than a deterrence

→ Continue

\* UP the road now. A lot of vehicular traffic around the berm area. Some dust in the air. crossways from the road

→ Can you see the tower

\* YES its still there

→ describe the activity around the tower

\* Tower was previously free standing. Van backed up to the tower. Electronics. Van is next to tower. Inside van it is warmer but not hot. click, click, clukety, click, like a teletype here. Second portion of van, dark curtain, like a closet. Red light inside. tables in back of van. some electronic machines, like a teletype in corner. Door kept closed when people come and go....

→ Continue

\* Back to the berm area. Much more businesslike, efficient. Time has become important. It wasn't before but it is now. SITE I.. ~~1100~~ --- Wide point. Armored vehicles out now up to the edge of the road. Groups of 3/4. Traffic continues to proceed along road. ~~1200~~ --- Nothing unusual. wide spot... clearing some area in front of berm. Analytical: appears to be setting up aiming stakes, fields of fire. Sacks stuck in road.

→ That makes sense. Continue

★ AOL ---- Need to get this out -- a steam engine coming down the road.

→ Stay with that.

★ Very large, very bulky, high, long, cast iron feeling, people very far off the ground. Pishhh, phish,

→ You can move now, we may see it later

★ It may be a train. Moving to site F. Still garrison feeling like in peacetime **1300** ----- convoys of 5-7 vehicles. Then 15 minute break followed by another 5-7 groupings. Hills -- only a few people. Must have pulled back now but hills still belong to them. Soldiers still not going up into the hills. See nothing exciting happening -- **1400** ----- a lot of engine noises like diesel engines all out in front of road. Back into Berm area. Tower, submarine, still there, not as clear as yesterday, outside perimeter sounds like flight ready line. SITE I, **1500** ----- vehicles are sweeping the open area. They are in an arc, bottom of arc, across road, parallel to berm area. Vehicles swinging wide like a door closing. Armor, semi armored, like a hammer coming down on an anvil. I don't see why. Nothing there. Confusing

→ Move on for now

★ **1600** - TEATIME, official break time. Out in front at center point - See if I can't sort this out.

① Vehicles on hammer peeling off moving back to berm. ② Angle portion moving off may be moving on to site F. BERM itself seems to be improved internal communications.

SITE I -- ~~1700~~ ---- Vehicles returning to site. Groups followed by long break then another group. Mostly combat vehicles. Wide spot. Vehicles in front of berm some have gone back inside. Moving on down the road. Park military checkpoint gone. SITE II QUIET. Lot of people out and about. ~~1800~~ hours ---- Now I see the checkpoint again. Wide spot. Still a few vehicles in front of berm. more going back inside. Getting dark now. ~~1900~~ SITE I moving to night time status now. Back in the hills. --- Nothing exciting. Some vehicles still out front. SITE II -- nothing ~~2000~~ -- not much going on. Wide spot. Settling in. Moon stars. SITE I... ~~2100~~ ---- No traffic. Bemz, tower... SITE II, middle road ~~2200~~ ---- ~~2300~~ ---- Wide spot

→ Submarine

★ few people around it

→ OK ~~2300~~

★ REACTION teams ready. 50% alert. Vehicles still scattered on front. Checkpoint. SITE II ~~2400~~ ---- IT IS NOW 000 / 21 March 1984 Pull back now. Move to your sanctuary.

20 MAR 84. BY WIDE  
SPOT THERE ARE TWO PLATOON  
SIZE PATROLS OUT ONE  
ON SIDE "2" AND ONE ON SIDE "  
SIDER" OR THE ROAD.  
OUT ALSO SITE #2 THERE  
ARE 2 or 3 Medium SIZED  
TRUCKS PARKED. A CHECK  
POINT HAS BEEN SET UP  
USING PARADEMILITARY (NG)  
FORCES.

DAY WAS ROUTINE.  
BERM STRENGTHENED, AIRPORT  
STEAKS SET UP, FIELDS  
OF TALL CLEARED, AROUND  
1500 VEHICLES MADE A  
SWEET OF ENTICE AREA  
OUT FRONT.